

# 1 Double Auction (Chatterjee and Samuelson 1983)

Bayesian Nash equilibria:

Game structure:

$N$  : set of players

$S_i$  : action space for  $i$

$\Theta_i$  : set of types for  $i$ .

$F$  : probability measure on  $\Theta = \prod_{i \in N} \Theta_i$ ,  $\theta \in \Theta$ . “Prior”

$\pi_i(s_i, s_{-i}, \theta_i, \theta_{-i})$  payoff function

strategies:  $s_i : \Theta_i \rightarrow S_i$

**Definition 1**  $s_i^*(\theta_i)$ ,  $i \in N$ , is a BNE if for  $\forall \theta_i, \forall i \in N$

$$s_i^*(\theta_i) \in \arg \max_{s_i \in S_i} \int \pi_i(s_i, s_{-i}(\theta_{-i}), \theta_i, \theta_{-i}) F(\theta_{-i} | \theta_i) d\theta_{-i}$$

$N = 2$

$b$  : buyer

$s$  : seller

$v$  : buyer's willingness to pay.

$c$  : seller's cost, (continuous types)

$v, c \in [0, 1]$  uniformly

$p_b$  and  $p_s$  are buyer's and seller's bids, respectively.

$$\pi_b(p_b, p_s, v, c) = \begin{cases} v - \frac{p_b + p_s}{2} & \text{if } p_b \geq p_s \\ 0 & \text{o.w.} \end{cases}$$

$$\pi_s(p_b, p_s, v, c) = \begin{cases} \frac{p_b + p_s}{2} - c & \text{if } p_b \geq p_s \\ 0 & \text{o.w.} \end{cases}$$

Note : If  $v, c$  are public information (no uncertainty) then this is a Nash demand Game.

Any  $p_b = p_s = p \in [c, v]$  is a N.E. and efficiency is attainable. However, if we have asymmetric information, is efficiency attainable?

If a pure strategy  $(p_b(v), p_s(c))$  is BNE then

$p_b(v)$  solves

$$\max_{p_b} \left[ v - \frac{p_b + E(p_s(c) | p_s(c) \leq p_b)}{2} \right] \text{prob}(p_s(c) \leq p_b)$$

$p_s(c)$  solves

$$\max_{p_s} \left[ \frac{p_s + E(p_b(v) | p_b(v) \geq p_s)}{2} - c \right] \text{prob}(p_b(v) \geq p_s)$$

Case 1: consider the following strategies

$$p_b(v) = \begin{cases} x & \text{if } v \geq x \\ 0 & \text{o.w.} \end{cases} \quad \text{and } p_s(c) = \begin{cases} x & \text{if } c \leq x \\ 1 & \text{o.w.} \end{cases} \quad \text{is a BNE.}$$

Case 2: assume using linear strategies:

$$\begin{cases} p_b(v) = \alpha_b + \beta_b v \\ p_s(c) = \alpha_s + \beta_s c \end{cases} \quad (1)$$

where  $\beta_s, \beta_b > 0$

i.e.  $p_b \sim \text{unif}[\alpha_b, \alpha_b + \beta_b]$  and  $p_s \sim \text{unif}[\alpha_s, \alpha_s + \beta_s]$ .

By the definition of BNE, we have  $(p_b^*, p_s^*)$  solves

$$\begin{cases} \max_{p_b} \left( v - \frac{1}{2} \left( p_b + \frac{\alpha_s + p_b}{2} \right) \right) \frac{p_b - \alpha_s}{\beta_s} \\ \max_{p_s} \left( \frac{1}{2} \left( p_s + \frac{p_s + \alpha_b + \beta_b}{2} \right) - c \right) \frac{\alpha_b + \beta_b - p_s}{\beta_b} \end{cases}$$

F.O.C.

$$\begin{cases} p_b = \frac{2}{3}v + \frac{1}{3}\alpha_s \\ p_s = \frac{2}{3}c + \frac{1}{3}(\alpha_b + \beta_b) \end{cases}$$

Comparing with (1), we have  $\beta_b = \frac{2}{3}, \beta_s = \frac{2}{3}, \alpha_b = \frac{1}{12}, \alpha_s = \frac{1}{4}$

$$\begin{cases} p_b = \frac{1}{12} + \frac{2}{3}v \\ p_s = \frac{1}{4} + \frac{2}{3}c \end{cases}$$

Note:

- At  $c = 1, p_s = \frac{11}{12} < c$ : The seller bids less than his own cost. Hence, the probability of trade at  $c = 1$  should be 0.
- At  $v = 0, p_b = \frac{1}{12} > v$ : The buyer bids more than her own valuation. Hence, the probability of trade at  $v = 0$  should be 0.

Trade only happens when  $\frac{1}{12} + \frac{2}{3}v \geq \frac{1}{4} + \frac{2}{3}c$ , i.e.,  $v > c + \frac{1}{4}$ .

Therefore efficient trade does not occur.

Q: Could we find a mechanism let trade occur for all  $v > c$ ? No Way.

In fact : the second mechanism is the best mechanism in double auction game.

## 2 Mechanism Design I

Suppose that there are  $I + 1$  players:

- a principal (player 0) with no private information
- $I$  agents ( $i = 1, \dots, I$ ) with types  $\theta = (\theta_1, \dots, \theta_I)$  in some set  $\Theta$ .

Step 1: the principal designs a “mechanism,” or “contract,” or “incentive scheme.”

Step 2: the agents simultaneously accept or reject the mechanism.

Step 3: the agents who accept the mechanism play the game specified by the mechanism.  
(send message  $m(\theta) \in M$ )

Principal chooses an allocation  $y(m) = \{x(m), t(m)\}$ .

- a decision  $x \in X$ , where  $X$  is a compact, convex and nonempty set
- a transfer  $t = (t_1, \dots, t_I)$  from the principal to each agent

Player  $i$  ( $i = 0, \dots, I$ ) has a von Neumann-Morgenstern utility  $u_i(y, \theta)$ .  $u_i$  ( $i = 1, \dots, I$ ) is increasing in  $t_i$ .  $u_0$  is decreasing in each  $t_i$ . These functions are twice continuously differentiable.

- Agents:  $U_i(\theta_i) = E_{\theta_{-i}}[u_i(y(\theta_i, \theta_{-i}), \theta_i, \theta_{-i}) | \theta_i]$
- Principal:  $E_{\theta} u_0(y^*(\theta), \theta)$

Revelation Principle: The principal can content herself with “direct” mechanism, in which the message spaces are the type spaces, all agents accept the mechanism in step 2 regardless of their types, and the agents simultaneously and truthfully announce their types in step 3. ( Gibbard (1973), Green and Laffont (1977), Dasgupta et al (1979) and Myerson (1979) ).

Therefore we consider  $y(\theta)$  instead of  $y(m)$ .

Goal: Find  $y^*(\theta)$  such that  $y^*$  solves the principal’s maximization problem

$$\max_y E_{\theta} u_0(y(\theta), \theta)$$

subject to

- IC constraints (Truth telling: Each agent’s optimal choice is to report his own type  $\theta_i$ )

$$u_i(y(\theta_i, \theta_{-i}), \theta) \geq u_i(y(\hat{\theta}_i, \theta_{-i}), \theta) \text{ for } (\theta_i, \hat{\theta}_i) \in [\underline{\theta}, \bar{\theta}] \times [\underline{\theta}, \bar{\theta}], \text{ and } i = 1, \dots, I$$

- IR constraints (participation constraint)

$$u_i(y(\theta_i, \theta_{-i}), \theta) \geq \underline{u}_i \text{ for all } \theta_i, i = 1, \dots, I.$$

Examples of Mechanism Design:

**Seller-buyer example:** Myerson and Satterthwaite (JET, 1983):

Suppose that the seller's cost and the buyer's valuation have differentiable, strictly positive densities on  $[\underline{c}, \bar{c}]$  and  $[\underline{v}, \bar{v}]$ , that there is a positive probability of gains from trade ( $c < \bar{v}$ ), and that there is a positive probability of no gains from trade ( $\bar{c} > \underline{v}$ ). Then there is no efficient trading outcome that satisfies individual rationality, incentive compatibility and budget balance.

Model: The seller can supply one unit of a good at cost  $c$  drawn from distribution  $F_1(\cdot)$  with differentiable, strictly positive density  $f_1(\cdot)$  on  $[\underline{c}, \bar{c}]$ . The buyer has unit demand and valuation  $v$  drawn from distribution  $F_2(\cdot)$  on  $[\underline{v}, \bar{v}]$  with differentiable, strictly positive density  $f_2(\cdot)$ .

Principal: the social planner

agents:  $I = 2$ , seller and buyer

$x(c, v) \in [0, 1]$  the probability of trade

$t(c, v)$  the transfer from buyer to the seller (so  $t_1 \equiv t$  and  $t_2 \equiv -t$ )

To find the optimal mechanism  $y = \{x(c, v), t(c, v)\}$ , let us define the followings:

$$X_1(c) \equiv E_v[x(c, v)]$$

$$X_2(v) \equiv E_c[x(c, v)]$$

$$T_1(c) \equiv E_v[t(c, v)]$$

$$T_2(v) \equiv -E_c[t(c, v)]$$

$$U_1(c) \equiv T_1(c) - cX_1(c)$$

$$U_2(v) \equiv vX_2(v) + T_2(v)$$

Note that the IC condition requires that  $c \in \arg \max_{c'} T_1(c') - cX_1(c')$ . Hence, envelope theorem implies that

$$\frac{dU_1(c)}{dc} = -X_1(c)$$

Therefore, IR and IC conditions can be rewritten as

$$U_1(c) = U_1(\bar{c}) + \int_c^{\bar{c}} X_1(\gamma) d\gamma$$

$$U_2(v) = U_2(\underline{v}) + \int_{\underline{v}}^v X_2(\nu) d\nu$$

Substituting for  $U_1(c)$  and  $U_2(v)$  and adding up the above two equations yields

$$T_1(c) + T_2(v) = cX_1(c) - vX_2(v) + U_1(\bar{c}) + U_2(\underline{v}) + \int_c^{\bar{c}} X_1(\gamma) d\gamma + \int_{\underline{v}}^v X_2(\nu) d\nu$$

But budget balance ( $t_1(c, v) + t_2(c, v) = 0$ ) implies that

$$E_c T_1(c) + E_v T_2(v) = 0$$

Therefore

$$0 = \int_{\underline{c}}^{\bar{c}} \left( cX_1(c) + \int_c^{\bar{c}} X_1(\gamma) d\gamma \right) f_1(c) dc + U_1(\bar{c}) \\ + \int_{\underline{v}}^{\bar{v}} \left( \int_{\underline{v}}^v X_2(v) dv - vX_2(v) \right) f_2(v) dv + U_2(\underline{v})$$

$$U_1(\bar{c}) + U_2(\underline{v}) = - \int_{\underline{c}}^{\bar{c}} \left( c + \frac{F_1(c)}{f_1(c)} \right) X_1(c) f_1(c) dc \\ + \int_{\underline{v}}^{\bar{v}} \left( v - \frac{1 - F_2(v)}{f_2(v)} \right) X_2(v) f_2(v) dv$$

$$U_1(\bar{c}) + U_2(\underline{v}) \\ = \int_{\underline{c}}^{\bar{c}} \left( \int_{\underline{v}}^{\bar{v}} \left( v - \frac{1 - F_2(v)}{f_2(v)} \right) - \left( c + \frac{F_1(c)}{f_1(c)} \right) \right) x(c, v) f_1(c) f_2(v) dc dv \quad (2)$$

Consider the example in note 1:  $v, c$  are uniformly distributed on  $[0, 1]$ . Then (1) becomes

$$0 \leq \int_0^1 \int_0^1 (2v - 1 - 2c) x(c, v) dc dv \\ = 2 \int_0^1 \int_0^1 \left( v - c - \frac{1}{2} \right) x(c, v) dc dv \\ \frac{\int_0^1 \int_0^1 (v - c) x(c, v) dc dv}{\int_0^1 \int_0^1 x(c, v) dc dv} \geq \frac{1}{2}$$

Hence, conditional on the individuals reaching an agreement to trade, the expected difference in their valuations must be at least  $\frac{1}{2}$ .

Note: the linear strategies in the double auction imply that  $x(c, v) = 1$  iff  $v - c \geq \frac{1}{4}$  and  $x(c, v) = 0$  otherwise. Hence, the density on the trading area is  $\frac{1}{2} \cdot \frac{3}{4} \cdot \frac{3}{4} = \frac{9}{32}$ . Conditional on the individuals reaching an agreement to trade, the expected difference in their valuations is  $\int_{\frac{1}{4}}^1 \int_0^{v-\frac{1}{4}} \frac{32}{9} (v - c) dc dv = \frac{1}{2}$  which satisfying the requirement. In fact, this is the second-best mechanism.

However, the ex post efficiency requires that conditional on the buyer's valuation being higher than the seller's, the expected differences  $v - c$  would be only

$$\int_0^1 \int_0^v 2(v - c) dc dv = \frac{1}{3}$$

Hence, the smallest lump-sum subsidy required from an outside party to create a Bayesian incentive-compatible mechanism which is both ex post efficient and individually rational is  $\frac{1}{2} - \frac{1}{3} = \frac{1}{6}$ .